PRESS RELEASE

City of Voices **demo to be unveiled at Cerebral Puzzle Showcase**

The demo of *City of Voices* – a *Golden Idol*-like from one of the designers of *The Rise of the Golden Idol* – will launch on Steam this week, as part of the Cerebral Puzzle Showcase.

The fourth annual Cerebral Puzzle Showcase, presented by Draknek & Friends, will run from May 29 to June 5, featuring more than 300 brain-teasing puzzle games, including many new and upcoming titles, as well as discounted classics.

The event, which will be featured on Steam's homepage, will kick off with a live show, the first ever Thinky Direct, featuring exclusive trailers and announcements.

Among those to unveil a new trailer will be Kini Games, the studio behind *City of Voices*. The teaser will announce the demo's launch and offer glimpses of previously unseen content.

Until now, the developers – Color Gray writer/designer Will Ackermann and pixel artist Matt Frith – had provided few details about the game's story. All that was known was that it involves a bullied schoolgirl living in suburban England circa 2000, who goes on an unspecified "fantastical" adventure. (However, eagle-eyed detectives may have spotted some extra clues in the original announcement trailer.)

Now, the *City of Voices* Steam page has been updated to reveal that the protagonist "finds herself mysteriously transported to the ancient Maya city of Tikal, back in its first millennium heyday". New capsule art features the redhead in a scouting uniform, with a towering temple nearby, and surrounded by rainforest.

Will said: "Initially, we wanted to keep our cards close to our chest, but it was a bit like trying to tell readers about *The Lion, The Witch and the Wardrobe* without mentioning Narnia. So, now we've decided we're happy to reveal that the bulk of the game takes place in the ancient world, making for some truly mysterious, challenging, and high-stakes scenarios. We hope our demo will leave players wanting more."

The *City of Voices* demo features the first three of the game's nine scenarios. *Golden Idol* co-creators Andrejs and Ernests Klavins have said they "loved every minute" of it.

Play the *City of Voices* demo (from May 29), and wishlist the full game, on Steam: https://store.steampowered.com/app/3342470/City_of_Voices/

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For a press pack containing high-resolution screenshots, logos and more, visit https://www.kinigames.com/press-cov

For updates, follow @games_kini and @MatthewJFrith on X.